SAGABORN

Character Name | Player

Character Level | Class

Homeland | Hair | Eyes

Race | Size | Gender | Age | Height | Weight

Abilityname	Ability Score	Ability Modifier	Bonus or Penalty	Modifier
STR Strength				
DEX Dexterity				
CON Constitution				
INT Intelligence				
WIS Wisdom				
CHA Charisma				

INITIATIVE Modifier

1D20 + = +

1D20 + MOD TOTAL | DEX MODIFIER | MISC MODIFIER

HP Hit Points | DR

WOUNDS/CURRENT HP

FULL HP

Subdual | Mana Damage

RAVAGE POINTS

Character Portrait

AC Armor Class = 10 + + + + + +

TOTAL | ARMOR BONUS | SHIELD BONUS | DEX MODIFIER | SIZE MODIFIER | NATURAL ARMOR

SPEED Land

FT. SQ.

BASE SPEED

MANA

BASE ATTACK BONUS

Saving Throws	Total	Base Save	Ability Modifier	Magic Modifier	Misc Modifier	Temporary Modifier
FORTITUDE (CONSTITUTION)	=	+	+	+	+	
REFLEX (DEXTERITY)	=	+	+	+	+	
WILL (WISDOM)	=	+	+	+	+	

MODIFIERS

Weapon	Attack Bonus	Critical

Type	Range	Ammunition	Damage

Weapon	Attack Bonus	Critical

Type	Range	Ammunition	Damage

Weapon	Attack Bonus	Critical

Type	Range	Ammunition	Damage

Skills

Skill Name	Total Bonus		Ranks		Ability Mod.
Athletics - DEX	___	=	___	+	___
Awareness - WIS	___	=	___	+	___
Endurance - CON	___	=	___	+	___
Knowledge - INT	___	=	___	+	___
Persuasion - CHA	___	=	___	+	___
Power - STR	___	=	___	+	___
Spellcraft - C/A*	___	=	___	+	___
Survival - WIS	___	=	___	+	___
Thievery - DEX	___	=	___	+	___

*Spellcaster Primary Ability

Notes